Package: Rgb (via r-universe)

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Type Package

Title The R Genome Browser

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Author Sylvain Mareschal

Maintainer Sylvain Mareschal <mareschal@ovsa.fr>

URL https://bioinformatics.ovsa.fr/Rgb

BugReports https://github.com/maressyl/R.Rgb/issues

Description Classes and methods to efficiently handle (slice, annotate, draw ...) genomic features (such as genes or transcripts), and an interactive interface to browse them.

License GPL (>= 3)

Depends R (>= 3.5.0), methods

Imports utils, stats

Suggests tcltk, MASS, graphics, grDevices

SystemRequirements tk.browse() requires Tcl-tk >= 8.6 (shipped with R >= 3.4.0 on Windows, may have to be manually updated on other systems)

Repository https://maressyl.r-universe.dev

RemoteUrl https://github.com/maressyl/r.rgb

RemoteRef HEAD

RemoteSha 4a09ec51563e9bfe501cb604c1b6f27207d52dbf

Contents

Annotation   *Annotation track constructors*

Description

These functions constructs `track.table` inheriting objects from free annotation files.

Usage

```
track.table.GTF(file, name = NA, attr = ″split″, features = ″exon″, quiet = FALSE,
  .chromosomes, ...)
track.exons.CCDS(file, name = ″CCDS exons″, ...)
track.exons.GENCODE(file, name = ″GENCODE exons″,
  extra = c(″gene_id″, ″gene_name″, ″exon_id″), ...)
track.CNV.DGV(file, name = ″DGV CNV″, ...)
track.genes.NCBI(file, name = ″NCBI genes″, selection, ...)
track.bands.UCSC(file, name = ″UCSC bands″, ...)
```

Arguments

`file`	Single character value, the path to the raw file to parse. See the 'Details' section below.
`name`	Single character value, the name field for the `track.table` object. For `track.table.GTF`, use NA to refer to the "source" column content (if it contains a unique value for all rows).
`attr`	To be passed to `read.gtf`.
`features`	To be passed to `read.gtf`.
`quiet`	To be passed to `read.gtf`.
`.chromosomes`	To be passed to the `track.table` constructor.
`...`	Further arguments are passed to the class constructor, as a result most of the handled arguments are `track.table` arguments. Consider notably `.organism` and `.assembly` for track annotation.
`extra`	Character vector, names of optional columns to keep from the GENCODE GTF file.
`selection`	Character vector, filter to apply on the "group_label" column for NCBI genes. Raises an error with the possible values when missing.

Details

`track.table.GTF` imports a "Gene Feature Transfert" file, as proposed by the UCSC Table Browser at `http://www.genome.ucsc.edu/cgi-bin/hgTables`) for a large amount of species. See the `read.gtf` manual for further details.

`track.exons.CCDS` contains various transcripts from the "Consensus Coding DNA Sequence" project, currently only available for mouse and human (see the NCBI data repository at `https://ftp.ncbi.nlm.nih.gov/pub/CCDS/`, and look for a file named "CCDS_current.txt").

`track.exons.GENCODE` contains various transcripts from the GENCODE project, currently only available for mouse and human (see the dedicated website at `https://www.gencodegenes.org/`). This function is intended to run on the GTF version of the data.

`track.CNV.DGV` parses constitutive copy number variations from the current version of the Database of Genomic Variants, downloadable from `http://dgv.tcag.ca/dgv/app/downloads` using "DGV Variants" links. The whole database is dedicated to the human specy only.

track.genes.NCBI parses the gene list from the MapView project of the NCBI, for one of many species available at https://ftp.ncbi.nih.gov/genomes/MapView/. Select your specy of interest, then browse "sequence", "current" and "initial_release" (if the directories are available, they are not for certain species). Download the file named "seq_gene.md.gz". As many assemblies are included in the file, a first call to the function without "selection" is required, to list the available values. A second call with the appropriate assembly name will produce the desired track file.

track.bands.UCSC produces a track of cytogenetic banding, as made available by the UCSC for many species at http://hgdownload.cse.ucsc.edu/downloads.html. Select the specy and assembly version that suits your needs, and look for a file named "cytoBand.txt.gz" in the "Annotation database" section.

Value

Return a track.table-inheriting object (of class track.exons, track.CNV, track.genes or track.bands).

Author(s)

Sylvain Mareschal

References

Example of track.exons.CCDS raw file (current human assembly) : https://ftp.ncbi.nlm.nih.gov/pub/CCDS/current_human/CCDS.current.txt

Example of track.exons.GENCODE raw file (human assembly 'GRCh38') : ftp://ftp.ebi.ac.uk/pub/databases/gencode/Gencode_human/release_29/gencode.v29.annotation.gtf.gz

Example of track.CNV.DGV raw file (human assembly 'hg19') : http://dgv.tcag.ca/dgv/docs/GRCh37_hg19_variants_2013-05-31.txt

Example of track.genes.NCBI raw file (human assembly 'GRCh37') : https://ftp.ncbi.nih.gov/genomes/MapView/Homo_sapiens/sequence/BUILD.37.3/initial_release/seq_gene.md.gz

Example of track.bands.UCSC raw file (human assembly 'hg19') : http://hgdownload.cse.ucsc.edu/goldenPath/hg19/database/cytoBand.txt.gz

See Also

track.fasta-constructors, Annotation

track.table-class, track.exons-class, track.CNV-class, track.genes-class or track.bands-class

tk.browse, browsePlot

Examples

```
# From the "How-to" vignette, section "Custom annotation tracks"
file <- system.file("extdata/Cosmic_ATM.gtf.gz", package="Rgb")
tt <- track.table.GTF(file)
```

---

crossable-class *Class* "crossable"

Description

Reference classes extending this virtual class must have a slice method, as a generic cross method based on it is provided.

Its only purpose is currently to add the cross method to "track.table", as "sliceable" does not guarantee that slice returns a data.frame as crossable needs one.

Extends

Class sliceable, directly.
Class drawable, by class sliceable, distance 2.

All reference classes extend and inherit methods from envRefClass.

Fields

The following fields are inherited (from the corresponding class):

- name (drawable)
- parameters (drawable)

Methods

cross(annotation, colname = , type = , fuzziness = , maxElements = , location = , precision = , quiet =):
  Add a new column computed from overlaps with an other crossable object.
  - **annotation** : other crossable object to compute overlap with.
  - **colname** : single character value, the name of the new column to add to .self. If NULL or NA, the result will be returned rather than added to .self.
  - **type** : single character value, either :
  'cover', to compute coverage of 'annotation' elements for each .self element
  'count', to count 'annotation' elements overlapping each .self element
  'cytoband', to get cytogenetic coordinates from a cytoband annotation track
  an 'annotation' column name, to list 'annotation' elements overlapping each .self element
  - **fuzziness** : single integer value, to be added on each side of .self elements when computing overlaps.
  - **maxElements** : single integer value, when more overlaps are found, lists are replaced by counts. Can be NA to disable this behavior.
  - **location** : character vector, the 'chrom' / 'start' / 'end' .self columns to use for annotation.
  - **precision** : single integer value from 1 to 4, amount of digits to consider in banding (type='cytoband').
  - **quiet** : single logical value, wether to throw progression messages or not.

The following methods are inherited (from the corresponding class):

- callParams (drawable)
- callSuper (envRefClass)

- check ([drawable](#))

- chromosomes ([drawable](#))

- copy ([envRefClass](#))

- defaultParams ([sliceable](#))

- draw ([sliceable](#))

- export ([envRefClass](#))

- field ([envRefClass](#))

- fix.param ([drawable](#))

- getChromEnd ([sliceable](#))

- getClass ([envRefClass](#))

- getName ([drawable](#))

- getParam ([drawable](#))

- getRefClass ([envRefClass](#))

- import ([envRefClass](#))

- initFields ([envRefClass](#))

- initialize ([drawable](#))

- setName ([drawable](#))

- setParam ([drawable](#))

- show ([sliceable](#))

- slice ([sliceable](#))

- trace ([envRefClass](#))

- untrace ([envRefClass](#))

- usingMethods ([envRefClass](#))

Author(s)

Sylvain Mareschal

See Also

[drawable](#), [sliceable](#), [track.table](#), cghRA.array

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draw.bg   *Background for track plots*

Description

This function draws the background for the other track ploting functions.

Usage

```
draw.bg(start, end, ylab = ″″, ylab.horiz = FALSE, ysub = as.character(NA),
   mar = c(0.2, 5, 0.2, 1), xaxt = ″s″, yaxt = ″n″, yaxs = ″r″, ylim = c(0, 1),
   cex.lab = 1, cex.axis = 1, mgp = c(3, 1, 0), tck = NA, tcl = -0.5,
  xaxp = as.numeric(NA), yaxp = as.numeric(NA), bty = ″o″, las = 0, xgrid = TRUE,
   new = FALSE, bg = NA, bg.inner = NA, fg = ″#000000″, ...)
```

Arguments

start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
ylab	The name of the Y axis. See par.
ylab.horiz	Single logical value, whether to print ylab horizontally or not.
ysub	Similar to ylab, but written on a closer line when yaxt is "n". Can be NA to disable it.
mar	A numerical vector of the form "c(bottom, left, top, right)" which gives the number of lines of margin to be specified on the four sides of the plot. See par.
xaxt	Whether to plot an X axis ("s") or not ("n"). See par.
yaxt	Whether to plot an Y axis ("s") or not ("n"). If no Y axis is drawn, ysub may be used to plot a sub-title to the Y axis. See par.
yaxs	Y axis style, "r" enlarges the Y limits by 4 percents on each side for a cleaner look, "i" will not. See par.
ylim	The Y axis limits as a numerical vector of the form "c(start, end)" of the plot. Note that start > end is allowed and leads to a "reversed axis". Use "NULL" to guess the axis range from the data. See plot.default.
cex.lab	The relative character size of x and y axis labels (default: 1). See par.
cex.axis	The relative character size of x and y axis annotations (default: 1). See par.
mgp	Length 3 vector defining the distance between the plot area and respectively the Y axis label, Y axis annotations and Y axis line (default: 3, 1, 0). See par.
tck	The length of tick marks as a fraction of the smaller of the width or height of the plot (default: NA, meaning using tcl instead). See par.
tcl	The absolute length of a tick marks. Note that positive numbers put them inside the plot area (default: -0.5). See par.
xaxp	Length 3 vector defining the ticks on the X axis : X of first tick, X of last tick and number of intervals between them (default: NA). See par.

yaxp	Length 3 vector defining the ticks on the Y axis : Y of first tick, Y of last tick and number of intervals between them (default: NA). See par.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "]" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.
las	The direction of both X and Y axis labels: 0 for labels parallel to the axes, 1 for horizontal labels, 2 for labels perpendicular to the axes and 3 for vertical labels. See par.
xgrid	Single logical value, whether to draw a grid on X axis or not.
new	Single logical value, whether to plot on top of previous track (TRUE) or in a new track (FALSE, default).
bg	Single character value, defining the color of the background (margins included) as an english name or a hexadecimal code. Similar to par's argument but not relying on it, NA corresponds to the default par-based behavior.
bg.inner	Single character value, defining the color of the background (margins excluded) as an english name or a hexadecimal code. NA corresponds to the default par-based behavior.
fg	Single character value, defining the color of the foreground (axes, labels...) as an english name or a hexadecimal code. Similar to par's argument but not relying on it.
...	Not used, only ignores other arguments.

Author(s)

Sylvain Mareschal

See Also

[draw.boxes](), [draw.density](), [draw.hist](), [draw.pileup](), [draw.points](), [draw.seq](), [draw.steps]()

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draw.boxes   *Boxes plot of a track*

Description

This function draws a slice of a track content, with a distinct box for each track element.

Usage

```
draw.boxes(slice, start, end, maxElements = 50, maxDepth = 100, label = TRUE,
    labelStrand = FALSE, labelCex = 1, labelSrt = 0, labelAdj = "center",
    labelOverflow = TRUE, labelFamily = "sans", labelColor = "#000000",
 fillColor = "#BBBBBB", border = "#666666", cex.lab = 1, spacing = 0.2,
    bty = "o", groupBy = NA, groupPosition = NA, groupSize = NA, groupLwd = 1,
    fg = "#000000", normalize.y = TRUE, ...)
```

Arguments

slice	A data.frame holding the data to plot, with elements in rows and data in columns.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
maxElements	Single integer value, the maximum amount of boxes on the plot (if exhausted, only the amount of elements will be ploted).
maxDepth	Single integer value, the maximum amount of box heights allowed on the plot to avoid overlaps (if exhausted an error message will be ploted, turning label to FALSE might help).
label	Single logical value, whether to print labels on boxes or not.
labelStrand	Single logical value, whether to add the strand at the end of labels or not.
labelCex	Single numeric value, character expansion factor for labels.
labelSrt	Single numeric value, string rotation angle for labels.
labelAdj	'left', 'right' or 'center', the horizontal adjustement of the labels on the boxes.
labelOverflow	Single logical value, whether to write labels on boxes too narrow to host them or not.
labelFamily	Single character value, the font family to use for labels ('serif', 'sans', 'mono' or 'Hershey'). 'serif' and 'sans' are not monospaced fonts, so label box sizes and collision handling might not work as expected with them.
labelColor	The color to use for box labels (as a name, an integer or an hexadecimal character description). It can alternatively be a function without argument, which returns a vector of as many colors as boxes has rows. It can make direct variable call to any argument described on this page (including custom arguments passed via "...").
fillColor	The color to fill boxes with (as a name, an integer or an hexadecimal character description). It can alternatively be a function without argument, which returns a vector of as many colors as slice has rows. It can make direct variable call to any argument described on this page (including custom arguments passed via "...").
border	The color to use for box borders (as a name, an integer or an hexadecimal character description). It can alternatively be a function without argument, which returns a vector of as many colors as slice has rows. It can make direct variable call to any argument described on this page (including custom arguments passed via "..."). Special values NA and "fillColor" can also be used to disable borders or use fillColor respectively.
cex.lab	The relative character size of x and y axis labels (default: 1). See par.
spacing	Single numeric value, the vertical spacing between boxes, in proportion of the box height. Can alternatively be a single character value pointing a column to use to provide per-box spacing.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "]" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.

groupBy   Single character value, the name of a slice column to use for feature group-
                   ing. Grouped features are drawn on the same line, and joined by an horizontal
                   segment. Use NA to disable feature grouping.

groupPosition   Single character value, the name of an integer slice column with the posi-
                   tion of the feature in the group (starting at 1). If groupBy is provided with
                   groupPosition and groupSize, groups containing out-of-range elements will
                   be extended to the screen boundary. Use NA if feature grouping is disabled, or if
                   awareness of out-of-range features is not critical.

groupSize   Single character value, the name of an integer slice column with the total
                   amount of features in the group. See groupPosition.

groupLwd   Single numeric value, the width of the line drawn to group elements.

fg   Single character value, defining the color of the foreground (axes, labels...) as an
                   english name or a hexadecimal code. Similar to par's argument but not relying
                   on it.

normalize.y   Single logical value, whether to normalize Y axis to 0:1 or have a Y axis growing
                   with the number of stacked boxes. Default behavior is to fit all drawn boxes in
                   0:1 (default ylim), but setting normalize.y to FALSE allows to limit the display
                   to a certain amount of boxes or to keep a consistant Y scaling between plots (for
                   [singlePlot](#) as an example), provided that ylim is set manually and accordingly.

...   Further arguments to be passed to [draw.bg](#).

Author(s)

Sylvain Mareschal

See Also

[yline](#)

[draw.bg](#), [draw.density](#), [draw.hist](#), [draw.pileup](#), [draw.points](#), [draw.seq](#), [draw.steps](#)

---

draw.density   *Two-dimensional density plot of a track*

Description

This function is similar to [draw.points](#), but draws a 2D density plot of the points instead of the
points themselves.

Usage

```
draw.density(slice, start, end, column = "value", cex.lab = 1, bty = "o",
 fg = "#000000", pal = grDevices::grey, border = NA, depth = 8, dpi = 7, bw.x = 0.005,
   bw.y = 0.2, precision = 1, skewing = 1.75, ...)
```

Arguments

slice	A `data.frame` holding the data to plot, with elements in rows and data in columns.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
column	Single character value, the name of the `slice` column to use for bar heights.
cex.lab	See `par`.
bty	See `par`.
fg	Single character value, defining the color of the foreground (axes, labels...) as an english name or a hexadecimal code. Similar to `par`'s argument but not relying on it.
pal	A function returning a set of colors when provided a set of intensities between 0 and 1 (typically `grey`), for the various levels of density.
border	The color to use for polygon borders (as a name, an integer or an hexadecimal character description). Special value `NA` can also be used to disable borders.
depth	Single integer value, the amount of different ranges to simplify the density into before plotting (corresponds to the `nlevels` argument of the `filled.contour` function).
dpi	Single numeric value, the Dots Per Inches resolution of the grid on which `kde2d` will compute the density. The final grid size thus also depends on the figure dimensions, as provided in inches by `par("din")`.
bw.x	Single numeric value, the bandwidth to use for density estimation on the X (genomic) axis. Notice this value will be multiplied by the genomic width of the plotted window (in Mbp), to enforce a similar resolution at all zoom levels.
bw.y	Single numeric value, the bandiwdth to use for density estimation on the Y axis. It was typically chosen for a Y axis ranging from -1 to 1, wider axes could require wider bandwidths.
precision	Single numeric value, providing a simpler way to control the sharpness of the density plot than setting `depth`, `dpi`, `bw.x` and `bw.y` individually. The default `precision` of 1 has no effect on these 4 other arguments, values lower than 1 produce more averaged plots, values higher than 1 produce plots on which individual points are easier to distinguish from each others. 0 corresponds to an unreachable state of "null precision", this argument should thus be defined as a strictly positive number.
skewing	Single numeric value, defining how the color scale should be skewed toward small values. Higher `skewing` values makes zones of low density (typically isolated points) darker and decreases the overall contrast.
...	Further arguments to be passed to `draw.bg`.

Author(s)

Sylvain Mareschal

See Also

[draw.bg](), [draw.boxes](), [draw.hist](), [draw.pileup](), [draw.points](), [draw.seq](), [draw.steps]()

---

draw.hist   *Histogram plot of a track*

Description

This function draws a slice of a track content, with a distinct vertical bar for each track element.

Usage

```
draw.hist(slice, start, end, column = "value", fillColor = "#666666",
    border = "#666666", cex.lab = 1, origin = 0, bty = "o", fg = "#000000",
    ylim = NA, ...)
```

Arguments

slice	A data.frame holding the data to plot, with elements in rows and data in columns.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
column	Single character value, the name of the slice column to use for bar heights.
fillColor	The color to fill vertical bars with (as a name, an integer or an hexadecimal character description). It can alternatively be a function without argument, which returns a vector of as many colors as slice has rows. It can make direct variable call to any argument described on this page (including custom arguments passed via "...").
border	The color to use for box borders (as a name, an integer or an hexadecimal character description). It can alternatively be a function without argument, which returns a vector of as many colors as slice has rows. It can make direct variable call to any argument described on this page (including custom arguments passed via "..."). Special values NA and "fillColor" can also be used to disable borders or use fillColor respectively.
cex.lab	The relative character size of x and y axis labels (default: 1). See par.
origin	Single numeric value, the Y value of the horizontal side common to all boxes. Can also be the name of a slice numeric column to use as a segment-specific origin.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "]" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.
fg	Single character value, defining the color of the foreground (axes, labels...) as an english name or a hexadecimal code. Similar to par's argument but not relying on it.

ylim	Numeric vector of length two, defining the Y axis boundaries. Any or both of them can be NA, meaning the missing boundary will be inferred from the data to plot.
...	Further arguments to be passed to draw.bg.

Author(s)

Sylvain Mareschal

See Also

draw.bg, draw.boxes, draw.density, draw.pileup, draw.points, draw.seq, draw.steps

---

draw.pileup *Pileup plot of a BAM track*

Description

This function draws a slice of a sequence pileup, highlighting polymorphisms.

Usage

```
draw.pileup(slice, start, end, ylim = NA, bty = "o", label = TRUE, labelCex = 0.75,
    bases = c(A = "#44CC44", C = "#4444CC", G = "#FFCC00", T = "#CC4444"),
  maxRange = 500, cex.lab = 1, alphaOrder = 3, alphaMin = 0.1, fg = "#000000", ...)
```

Arguments

slice	An integer matrix of read counts, with nucleotides in rows and positions in columns. Both dimensions must be named.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
ylim	See plot.default. NA will compute a dynamic ylim fiting the data.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "]" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.
label	Single logical value, whether to print nucleotide on bars or not.
labelCex	Single numeric value, character expansion factor for labels.
bases	Named character vector, defining the color to use for each nucleotide.
maxRange	Single integer value, nothing will be ploted if the plot window is wider by this value (in bases).
cex.lab	The relative character size of x and y axis labels (default: 1). See par.

alphaOrder	Single numeric value, the order of the formula controlling the transparency. Increase this value to increase sensitivity to rare variants.
alphaMin	Single numeric value, the minimal intensity in the formula controlling the transparency (between 0 and 1). Perfectly homozyguous positions will typically use this intensity of color.
fg	Single character value, defining the color of the foreground (axes, labels...) as an english name or a hexadecimal code. Similar to par's argument but not relying on it.
...	Further arguments to be passed to draw.bg.

Author(s)

Sylvain Mareschal

See Also

track.bam-class

draw.bg, draw.boxes, draw.density, draw.hist, draw.points, draw.seq, draw.steps

---

draw.points	*Scatter plot of a track*

Description

This function draws a slice of a track content, with a distinct point for each track element.

Usage

```
draw.points(slice, start, end, column = "value", pointColor = "#666666",
    cex.lab = 1, cex = 0.6, pch = "+", bty = "o", fg = "#000000", ...)
```

Arguments

slice	A data.frame holding the data to plot, with elements in rows and data in columns.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
column	Single character value, the name of the slice column to use for bar heights.
pointColor	The color to use for points (as a name, an integer or an hexadecimal character description). It can alternatively be a function without argument, which returns a vector of as many colors as slice has rows. It can make direct variable call to any argument described on this page (including custom arguments passed via "...").
cex.lab	See par.

cex	See par.
pch	See par.
bty	See par.
fg	Single character value, defining the color of the foreground (axes, labels...) as an english name or a hexadecimal code. Similar to par's argument but not relying on it.
...	Further arguments to be passed to draw.bg.

Author(s)

Sylvain Mareschal

See Also

draw.bg, draw.boxes, draw.density, draw.hist, draw.pileup, draw.seq, draw.steps

---

draw.seq   *Plot a sequence of nucleotides*

Description

This function draws a slice of a character vector, with labels and distinct colors for each nucleotide.

Usage

```
draw.seq(slice = NULL, start, end, bty = "o", labelCex = 0.75,
  bases = c(A = "#44CC44", C = "#4444CC", G = "#FFCC00", T = "#CC4444"),
  maxRange = 500, cex.lab = 1, fg = "#000000", ...)
```

Arguments

slice	Character vector, with a single letter per element.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "]" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.
labelCex	Single numeric value, character expansion factor for labels.
bases	Named character vector, defining the color to use for each nucleotide (names have to be uppercase, slice is converted to uppercase for matching).
maxRange	Single integer value, nothing will be ploted if the plot window is wider by this value (in bases).
cex.lab	The relative character size of x and y axis labels (default: 1). See par.

fg	Single character value, defining the color of the foreground (axes, labels...) as an english name or a hexadecimal code. Similar to `par`'s argument but not relying on it.
...	Further arguments to be passed to [draw.bg]().

Author(s)

Sylvain Mareschal

See Also

[track.fasta-class]()

[draw.bg](), [draw.boxes](), [draw.density](), [draw.hist](), [draw.pileup](), [draw.points](), [draw.steps]()

---

draw.steps   *Stairway plot of a track*

Description

This function draws each element sliced from a track as a separate podium, defined by several start and end genomic coordinates. This representation may prove useful to represent results of Minimal Common Regions from algorithms such as SRA or GISTIC (see the 'cghRA' package).

Usage

```
draw.steps(slice, start, end, startColumns = "start", endColumns = "end",
 maxDepth = 100, label = TRUE, labelStrand = FALSE, labelCex = 1, labelSrt = 0,
  labelAdj = "center", labelOverflow = TRUE, labelFamily = "sans",
 labelColor = "#000000", fillColor = "#BBBBBB", border = "#666666", cex.lab = 1,
  spacing = 0.1, bty = "o", fg = "#000000", ...)
```

Arguments

slice	A `data.frame` holding the data to plot, with elements in rows and data in columns.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
startColumns	Character vector naming the columns in `slice` to be used as step starts, from the widest to the narrowest.
endColumns	Character vector naming the columns in `slice` to be used as step ends, from the widest to the narrowest.
maxDepth	Single integer value, the maximum amount of box heights allowed on the plot to avoid overlaps (if exhausted an error message will be ploted, turning `label` to `FALSE` might help).
label	Single logical value, whether to print labels on boxes or not.

labelStrand	Single logical value, whether to add the strand at the end of labels or not.
labelCex	Single numeric value, character expansion factor for labels.
labelSrt	Single numeric value, string rotation angle for labels.
labelAdj	'left', 'right' or 'center', the horizontal adjustement of the labels on the boxes.
labelOverflow	Single logical value, whether to write labels on boxes too narrow to host them or not.
labelFamily	Single character value, the font family to use for labels ('serif', 'sans', 'mono' or 'Hershey'). 'serif' and 'sans' are not monospaced fonts, so label box sizes and collision handling might not work as expected with them.
labelColor	The color to use for box labels (as a name, an integer or an hexadecimal character description). It can alternatively be a function without argument, which returns a vector of as many colors as boxes has rows. It can make direct variable call to any argument described on this page (including custom arguments passed via "...").
fillColor	The color to fill boxes with (as a name, an integer or an hexadecimal character description). It can alternatively be a function without argument, which returns a vector of as many colors as slice has rows. It can make direct variable call to any argument described on this page (including custom arguments passed via "...").
border	The color to use for box borders (as a name, an integer or an hexadecimal character description). It can alternatively be a function without argument, which returns a vector of as many colors as slice has rows. It can make direct variable call to any argument described on this page (including custom arguments passed via "..."). Special values NA and "fillColor" can also be used to disable borders or use fillColor respectively.
cex.lab	The relative character size of x and y axis labels (default: 1). See par.
spacing	Single numeric value, the vertical spacing between boxes, in proportion of the box height.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "]" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.
fg	Single character value, defining the color of the foreground (axes, labels...) as an english name or a hexadecimal code. Similar to par's argument but not relying on it.
...	Further arguments to be passed to draw.bg.

Author(s)

Sylvain Mareschal

See Also

yline

draw.bg, draw.boxes, draw.density, draw.hist, draw.pileup, draw.points, draw.seq

---

drawable-class   *Class* "drawable"

Description

Reference classes extending this virtual class must have a draw method, so their objects can be managed by `tk.browse` and `browsePlot`.

Extends

All reference classes extend and inherit methods from `envRefClass`.

Fields

name: Custom name for the object, as a `character` vector of length 1.

parameters: A `list`, storing object-specific parameters to use as draw arguments.

Methods

callParams(chrom, start, end, ...): Called with draw() arguments, it returns the final argument list handling default and overloaded parameters.
- **chrom, start, end, ...** : arguments passed to draw().

check(warn =): Raises an error if the object is not valid, else returns TRUE

chromosomes(): [Virtual method]
Returns the chromosome list as a vector. NULL is valid if non relevant, but should be avoided when possible.

defaultParams(...): Returns class-specific defaults for graphical parameters. Inheriting class should overload it to define their own defaults.
- **...** : may be used by inheriting methods, especially for inter-dependant parameters.

draw(chrom, start = , end = , ...): [Virtual method]
Draws the object content corresponding to the defined genomic window, usually in a single plot area with coordinates in x and custom data in y.
Overloading methods should use .self$callParams(chrom, start, end ...) to handle drawing parameters and NA coordinates in a consistent way.
- **chrom** : single integer, numeric or character value, the chromosomal location.
- **start** : single integer or numeric value, inferior boundary of the window. NA should refer to 0.
- **end** : single integer or numeric value, superior boundary of the window. NA should refer to .self$getChromEnd().
- **...** : additionnal drawing parameters (precede but do not overwrite parameters stored in the object).

fix.param(parent =): Edit drawing parameters using a Tcl-tk GUI
- **parent** : tcltk parent frame for inclusion, or NULL.

`getChromEnd(chrom):` [Virtual method]

> Returns as a single integer value the ending position of the object description of the given chromosome. NA (integer) is valid if non relevant, but should be avoided when possible.
>
> - **chrom** : single integer, numeric or character value, the chromosomal location. NA is not required to be handled.

`getName():` 'name' field accessor.

`getParam(name, ...):` Returns the parameter stored, or the default value if no custom value is stored for it.

> - **name** : single character value, the name of the parameter to return.
> - **...** : to be passed to defaultParams(), especially for inter-dependant parameters.

`initialize(name = , parameters = , ...):`

`setName(value):` 'name' field mutator.

`setParam(name, value):` Updates a parameter stored in the object.

> - **name** : single character value, the name of the parameter to set.
> - **value** : the new value to assign to the parameter (any type). If missing the parameter is discarded, thus returning to dynamic default value.

The following methods are inherited (from the corresponding class):

- callSuper (envRefClass)
- copy (envRefClass)
- export (envRefClass)
- field (envRefClass)
- getClass (envRefClass)
- getRefClass (envRefClass)
- import (envRefClass)
- initFields (envRefClass)
- show (envRefClass, overloaded)
- trace (envRefClass)
- untrace (envRefClass)
- usingMethods (envRefClass)

Author(s)

Sylvain Mareschal

See Also

sliceable, crossable

---

drawable.list   *Drawable list constructor*

Description

Produces a drawable.list object, for tk.browse and browsePlot input.

Usage

```
drawable.list(files = character(0), objects = NULL, hidden = FALSE, warn = TRUE)
```

Arguments

files	Character vector, path and names of the files holding the drawables object (with .rdt or .rds extensions, see saveRDT and saveRDS for further details). Can contain NA values, but providing a path allows updates to be saved.
objects	List of drawable-inheriting objects to include in the list. If NULL, objects will be extracted from files, else a list with as many elements as files is required.
hidden	Logical vector, whether to show tracks in tk.browse and browsePlot or not (this choice is not definitive). Recycled if necessary.
warn	Single logical value, to be passed to the appropriate check method.

Value

A drawable.list object.

Author(s)

Sylvain Mareschal

See Also

drawable.list-class, drawable-class, tk.browse, browsePlot

---

drawable.list-class   *Class* "drawable.list"

Description

The purpose of this class is to store and manage a collection of drawable objects. These collections are to be used by tk.browse and browsePlot as input.

Objects can be created by the drawable.list constructor, and edited / created using the tk.tracks Tcl-tk interface.

By default, the drawable.list$add() method is only able to handle objects from drawable-inheriting classes saved in [RDT](RDT) or [RDS](RDS) individual files. This can however be extended defining functions named drawableFromFile.EXTENSION and drawableFromClass.CLASS, in the global environment or a package. Such a function will take the same arguments as the drawable.list$add() method, and will only have to return a drawable-inheriting object.

Extends

All reference classes extend and inherit methods from envRefClass.

Fields

classes: Read-only, returns a vector of objects classes.

count: Read-only, returns the length of objects, as a single integer.

files: Character vector, the paths where each drawable object is to be stored.

hidden: Logical vector, whether each object is to drawn or hidden in plots.

names: Read-only, returns a vector of objects 'name' fields.

objects: List of drawable-inheriting objects.

Methods

add(file, track = , hidden = , ...): Add a track to the list.
- **file** : single character value, the path to the file containing the 'drawable' object to add.
- **track** : a 'drawable' object to add. If NULL, will be extracted from 'file'.
- **hidden** : single logical value, whether the track is to be shown on plots or hidden. This value can be changed later. - **...** : further arguments to be passed to drawableFromFile.EXTENSION or drawableFromClass.CLASS, if relevant.

check(warn =): Raises an error if the object is not valid, else returns TRUE

fix.files(parent =): Edit drawable list using a Tcl-tk GUI
- **parent** : tcltk parent frame for inclusion, or NULL.

fix.param(selection = , parent =): Edit drawing parameters using a Tcl-tk GUI
- **selection** : single integer value, the position of the track selected in the list.
- **parent** : tcltk parent frame for inclusion, or NULL.

get(index, what =): Returns a single 'what' from the series
- **index** : single numeric value, the position of the track to get.
- **what** : single character value, the field to be exracted.

getByClasses(classes, what =): Returns a subset of 'what' from the series, querying by class inheritance
- **classes** : character vector, the class names of the objects to get (inheriting classes are picked too).
- **what** : single character value, the field to be exracted.

getByNames(names, what =): Returns a subset of 'what' from the series, querying by track name
- **names** : character vector, the names of the objects to get.
- **what** : single character value, the field to be exracted.

getByPositions(positions, what =): Returns a subset of 'what' from the series, querying by position
- **positions** : integer vector, the positions of the objects to get.
- **what** : single character value, the field to be exracted.

getChromEnd(chrom): Returns as a single integer value the maximal ending position of the object descriptions of the given chromosome.
- **chrom** : single integer, numeric or character value, the chromosomal location. ,

initialize(files = , objects = , hidden = , ...):

moveDown(toMove): Increases the position of a track, switching position with the next one
- **toMove** : single numeric value, the position of the track to move.

moveUp(toMove): Decreases the position of a track, switching position with the previous one
- **toMove** : single numeric value, the position of the track to move.

remove(toRemove): Remove one or many tracks from the list
- **toRemove** : numeric vector, the positions of the tracks to remove.

The following methods are inherited (from the corresponding class):

- callSuper ([envRefClass](#))
- copy ([envRefClass](#))
- export ([envRefClass](#))
- field ([envRefClass](#))
- getClass ([envRefClass](#))
- getRefClass ([envRefClass](#))
- import ([envRefClass](#))
- initFields ([envRefClass](#))
- show ([envRefClass](#), overloaded)
- trace ([envRefClass](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

Author(s)

Sylvain Mareschal

See Also

[drawable.list](#), [drawable-class](#), [tk.browse](#), [browsePlot](#)

---

findDrawables *Find drawable objects in memory*

Description

This function searches an environment for drawable-class inheriting objects.

Usage

```
findDrawables(varNames = NA, envir = globalenv())
```

Arguments

varNames   Character vector, the R expression(s) of potential drawable-class inheriting
                objects (or lists of such objects) to check. If NA, an object name list will be
                generated from envir. Non-NA values are mainly used for internal recursive
                calls on lists, users should not have to change it.

envir   The environment to look into for drawable-class inheriting objects.

Details

Objects are currently found if defined as individual variables, as parts of drawable.list objects or
into standard R lists. lists are explored recursively, so lists embedded into other lists are
explored too, whatever their depths.

Value

Returns a character vector containing the R expression(s) to be evaluated in envir to get the
drawable-class inheriting objects.

This vector carries an "envir" attribute containing the value passed to this function via the envir
argument.

Author(s)

Sylvain Mareschal

See Also

tk.tracks

---

hsBands   *Homo sapiens GRCh37 chromosome banding*

Description

Whole list of GRCh37 human chromosome G-banding, from the UCSC repository.

Usage

```
data(hsBands)
```

Format

`track.table` object with 862 rows and the following columns : "name", "chrom", "strand", "start", "end", "stain".

Source

University of California, Santa Cruz (genome.ucsc.edu)

---

hsGenes   *Subset of Homo sapiens GRCh37 genes*

Description

8000 randomly choosen GRCh37 human genes, from the NCBI repository.

Usage

```
data(hsGenes)
```

Format

`data.frame` with 8000 rows and the following columns : "chrom", "start", "end" and "name".

Source

National Center for Biotechnology Information (ftp.ncbi.nih.gov)

RDT storage files   *Single refTable object storage*

Description

Functions to write a single refTable object to a file, and to restore it.

Usage

```
saveRDT(object, file, compress = "gzip", compression_level = 6)
readRDT(file, version = FALSE)
```

Arguments

object	An object of class refTable to store.
file	A connection or the name of the file where the R object is saved to or read from. The '.rdt' file extension is recommended, but not mandatory.
compress	To be passed to save
compression_level	
	To be passed to save
version	Single logical value, whether to return the stored object or the version of the package used to store it.

Details

These functions mimic the saveRDS and saveRDS system, without storing the class definition in the file (which can lead to about 100 useless Ko of data and longer loading times). It is intented to manage all classes extending refTable, but no guarantee is provided for classes with non-atomic slots (particularly environment-derived ones).

Value

saveRDT returns nothing, readRDT returns the object stored in the file or a single character value (depends on the version argument).

Note

To avoid whole-environment copying, environments of function slots are discarded.

Author(s)

Sylvain Mareschal

See Also

refTable-class, saveRDS, saveRDS

---

read.gtf *Parses a GTF2 file*

Description

This function parses a simple "Gene Transfer Format" (GTF2.2) into a data.frame, as distributed by the UCSC Table Browser.

As this format is an extension of the "Gene Feature Format" (GFF3), some retro-compatibility can be expected but not guaranteed.

Usage

```
read.gtf(file, attr = c("split", "intact", "skip"), features = NULL, quiet = FALSE)
```

Arguments

file   Single character value, the path and name of the GTF2 file to parse (possibly gzipped).

attr   Single character value, defining how to deal with attributes. "skip" discards the attributes data, "intact" does not process it and "split" adds a column for each attribute (identified by their names).

features   Character vector, if not NULL only rows with a "feature" column value from this list will be kept.

quiet   Single logical value, whether to send diagnostic messages or not.

Value

A data.frame with the standard GTF2 columns. The "strand" column is converted to factor, "?" are turned to NA and "." are kept for features where stranding is not relevant (See the GFF3 specification).

Note

Currently not implemented :

- FASTA section and sequences (error raising)
- Special character escaping (error raising)
- Attribute quotes (kept)
- Sections (all data pooled)
- Meta data (ignored)

Author(s)

Sylvain Mareschal

References

GTF2.2 specification : http://mblab.wustl.edu/GTF22.html

GFF3 Sequence Ontology specification : http://www.sequenceontology.org/gff3.shtml

See Also

track.table.GTF

---

refTable-class   *Class* "refTable"

Description

This class is similar to the data.frame standard R class, following the object-oriented paradigm. The use of Reference Class system allows significative memory and time saving, making this class more suitable than data.frame to handle large tabular data.

Objects can be created by two distincts means :

- The refTable constructor, similar to the data.frame constructor. It imports a single data.frame or a collection of vectors into the object, and check immediatly for validity.

- The new function (standard behavior for S4 and reference classes), which produces an empty object and do NOT check for validity. You can provide as arguments the values to use as the new object fields, if you know what you are doing.

Extends

All reference classes extend and inherit methods from envRefClass.

Implementation

Data storage: refTable objects store data into their values field as vectors. As values is an environment, manipulating a refTable implies a pass-by-reference paradigm rather than the standard R pass-by-copy, i.e. data duplication (and so time and memory wasting) is widely reduced. As an example, updating a single cell in a data.frame leads to the duplication of the whole table in memory ('before' and 'after' versions), while in a refTable the duplication is limited to the involved column.

Column names: To facilitate column renaming, the vectors in values are not named according to the user-level column names, but according to references stored in the colReferences field (integers greater than 0 converted to characters). Rename a column only updates the colNames field and leave the values one alone, as the column reference does not change.

Data extraction: Data extracted from refTable are usually returned as data.frame, for a more comfortable R usage. The extraction mechanism handles data.frame extraction mechanisms, and relies on the indexes method to handle the others.

- Rows and columns may be selected by a numeric vector, as for R data.frame and vectors.

- They also may be selected by a logical vector, defining for each row / column if it is to be selected (TRUE) or not (FALSE). Such vectors are recycled if not long enough to cover all the rows / columns.
- A character vector defining the names of the rows / columns to select may also be used to extract data.
- The NULL value may be used to select all rows / columns.
- An unevaluated expression, as returned by expression or parse may be used to select rows in the table environment. See 'examples'.

Fields

colCount: Single integer value, the amount of rows in the table.

colIterator: Single integer value, last column reference used.

colNames: Character vector, the names of all rows (may be empty).

colReferences: Character vector, the column names in the values environment.

rowCount: Single integer value, the amount of rows in the table.

rowNamed: Single logical value, whether row names should be considered or not.

rowNames: Character vector, the names of all rows (may be empty).

values: An environment storing the columns as vectors.

Methods

addColumn(content, name, after =): Adds a column in the table
    - **content** : values to fill in the new column, as a vector.
    - **name** : name of the new column, as character.
    - **after** : where to add the column, as the index (numeric) or name (character) of the column on its left

addDataFrame(dataFrame): Adds a data.frame content to the refTable
    - **dataFrame** : the data to add.

addEmptyRows(amount, newNames): Add rows filled with NA at the bottom of the table.
    - **amount** : single integer value, the amount of rows to add.
    - **newNames** : character vector, the names of the new rows. Ignored if the table is not row named.

addList(dataList, row.names): Adds a list content to the refTable
    - **dataList** : the data to add.
    - **row.names** : character vector with the names of the enw rows.

addVectors(..., row.names): Adds vectors to the refTable
    - **...** : named vectors to add.

check(warn =): Raises an error if the object is not valid, else returns TRUE

coerce(j = , class, levels, ...): Coerces a single column to a different class
    - **j** : column index (numeric) or name (character).
    - **class** : name of the class to coerce 'j' to.
    - **levels** : if 'class' is factor, the levels to use.
    - **...** : further arguments to be passed to the 'as' method (for atomics) or function (for other classes).

`colOrder(newOrder, na.last = , decreasing = ):` Reorder the columns of the tables (duplication / subsetting are NOT handled)

    - **newOrder** : new order to apply, as an integer vector of character vector of column names.

`delColumns(targets):` Deletes a column from the table

    - **targets** : character vector, the name(s) of the column(s) to delete.

`erase():` Remove all the rows and columns in the table.

`extract(i = , j = , drop = , asObject = ):` Extracts values into a data.frame or vector

    - **i** : row selection, see indexes() for further details.

    - **j** : column selection, see indexes() for further details.

    - **drop** : if TRUE and querying a single column, will return a vector instead of a data.frame.

    - **asObject** : if TRUE results will be served in the same class as the current object.

`fill(i = , j = , newValues):` Replaces values in a single column

    - **i** : row indexes (numeric) or names (character). NULL or missing for all rows.

    - **j** : column index (numeric) or name (character).

    - **newValues** : vector of values to put in the object

`getColCount():` 'colCount' field accessor.

`getColNames():` 'colNames' field accessor.

`getLevels(j = ):` Get levels of a factor column

    - **j** : column index (numeric) or name (character).

`getRowCount():` 'rowCount' field accessor.

`getRowNames():` 'rowNames' field accessor.

`indexes(i, type = ):` Checks row or column references and return numeric indexes

    - **i** : reference to the rows or columns to select (NA not allowed), as :

    - missing or NULL (all rows or columns)

    - vector of numeric indexes to select

    - vector of character indexes to select (if the dimension is named)

    - vector of logical with TRUE on each value to select, FALSE otherwise

    - expression object (as returned by e(...)), to be evaluated in the 'values' environment

`initialize(rowCount = , rowNames = , rowNamed = , colCount = , colNames = , colReferences = , colIterator = ,`

`metaFields():` Returns a character vector of fields that do not directly depend on the tabular content, for clonage.

`rowOrder(newOrder, na.last = , decreasing = ):` Reorder the rows of the tables (duplication / subsetting are handled)

    - **newOrder** : new order to apply, as an integer vector of row indexes or a character vector of column names.

    - **na.last** : to be passed to order(), if 'newOrder' is a column name vector.

    - **decreasing** : to be passed to order(), if 'newOrder' is a column name vector.

`setColNames(j, value):` Replaces one or many column names.

    - **j** : subset of columns to rename.

    - **value** : new column names to use, as a character vector.

`setLevels(j = , newLevels):` Get or replace levels of a factor column

    - **j** : column index (numeric) or name (character).

    - **newLevels** : new levels to use, as a character vector.

setRowNames(value): Replaces the entire row names set.
  - **value** : new row names to use in the table, as a character vector. NULL will disable row naming.

types(j =): Returns classes of selected columns
  - **j** : column indexes or names (NULL for all columns)

The following methods are inherited (from the corresponding class):

- callSuper (envRefClass)
- copy (envRefClass, overloaded)
- export (envRefClass)
- field (envRefClass)
- getClass (envRefClass)
- getRefClass (envRefClass)
- import (envRefClass)
- initFields (envRefClass)
- show (envRefClass, overloaded)
- trace (envRefClass)
- untrace (envRefClass)
- usingMethods (envRefClass)

Author(s)

Sylvain Mareschal

Examples

```
# New empty refTable
tab <- new("refTable")
tab$addColumn(1:5, "C1")
tab$addColumn(letters[1:5], "C2")
tab$setRowNames(LETTERS[11:15])

# New filled refTable (same content)
tab <- refTable(C1=1:5, C2=letters[1:5], row.names=LETTERS[11:15])

# Whole table print
print(tab$extract())

# Data update
tab$fill(c(2,4), 2, c("B","D"))

# Data extraction
print(tab$extract(1:3))
print(tab$extract(c(TRUE, FALSE)))
print(tab$extract("K", "C1"))

# Expression-based extraction
```

```
expr <- expression(C1 %% 2 == 1)
print(tab$extract(expr))

# Table extension
tab$addEmptyRows(5L, LETTERS[1:5])
tab$fill(6:10, "C1", 6:10)
print(tab$extract())

# Filling from R objects
tab <- new("refTable")
print(tab$extract())
tab$addVectors(C1=1:5, C2=letters[1:5])
print(tab$extract())
tab$addList(list(C1=6:8, C3=LETTERS[6:8]))
print(tab$extract())

# Beware of recycling !
tab$addVectors(C1=9:15, C3=LETTERS[9:10])
print(tab$extract())
```

---

refTable-constructor   *refTable class constructor*

Description

This function returns a new refTable object from various arguments.

Notice the new() alternative can be used to produce an empty object, setting only the fields not the content.

Usage

```
    refTable(..., row.names, warn = TRUE)
```

Arguments

...	A data.frame, a list or a set of named vectors to use as columns. For list and vectors, row.names will be used as row names if provided.
row.names	Character vector, the names of the rows for list or vector input.
warn	Single logical value, to be passed to the refTable check method.

Value

An object of class refTable.

Author(s)

Sylvain Mareschal

See Also

refTable-class

Examples

```
# From vectors
tab <- refTable(colA=1:5, colB=letters[1:5])
print(tab$extract(3,))

# From list (recycling)
columns <- list(number=1, letters=LETTERS)
tab <- refTable(columns)
print(tab$extract())

# data.frame conversion
dataFrame <- data.frame(colA=1:5, colB=letters[1:5])
tab <- refTable(dataFrame)
print(tab$extract())
```

---

segMerge   *Merges consecutive segments*

Description

Given a set of segments defined by "chrom", "start", "end" and various data, it merges consecutive
rows (sorted by "chrom" then "start") that share same data. As an example, it is useful to merge
consecutive regions of the genome sharing same copy numbers after modelization, or filling small
gaps.

Usage

```
segMerge(segTable, on = names(segTable), fun = list(unique, start=min, end=max),
    group = NULL)
```

Arguments

segTable   A data.frame of segments, with at least "chrom", "start" and "end" columns.
              Standard behavior (default fun value) assumes "start" and "end" to be at least
              numeric, preferably integer.

on   Character vector, segTable columns that must all be identical for the consec-
              utive rows to be merged. For convenience, "chrom" is forced in and "start" /
              "end" are forced out.

fun   A list of functions, defining how to merge values when merging rows. It
              should contain an unamed element for the default function, and named elements
              to deal with specific columns.

group   A vector with as many values as segTable rows. If provided, on is ignored and
              group is directly used as a grouping factor to merge consecutive rows.

Value

Returns a `data.frame` similar to `segTable`.

Author(s)

Sylvain Mareschal

See Also

[segOverlap](#)

---

segOverlap	*Merges overlapping segments*

Description

Given a set of segments defined by "chrom", "start", "end" and various data, it merges overlapping or jointive rows.

Usage

```
segOverlap(segTable, fun = list(unique.default, start=min, end=max),
  factorsAsIntegers = TRUE)
```

Arguments

segTable
: A `data.frame` of segments, with at least "chrom", "start" and "end" columns. Standard behavior (default `fun` value) assumes "start" and "end" to be at least `numeric`, preferably `integer`.

fun
: A `list` of `functions`, defining how to merge values when merging rows. It should contain an unamed element for the default function, and named elements to deal with specific columns.

factorsAsIntegers
: Single logical value, whether to handle columns of class factor as integers or as is. Using `TRUE` dramatically shortens computation time in default user case ("chrom" column of class factor, "unique" function applied), but `FALSE` may be required to allow non-standard merging functions to access encoded values rather than factor indexes.

Value

Returns a `data.frame` similar to `segTable`.

Author(s)

Sylvain Mareschal

See Also

[segMerge](#)

---

singlePlot   *Whole genome plot of a drawable list*

Description

This function plots a drawable list on all the chromosomes side by side, with a constant X axis scale.
It mainly defines a custom layout for a series of [browsePlot](#) calls.

Usage

```
singlePlot(drawables, columns = 4, exclude = c("X", "Y"), add = c(5e6, 15e6),
  vertical = FALSE, capWidth = "1 cm", spacer = "1 cm", finalize = TRUE,
 cap.border = "black", cap.font.col = "black", cap.bg.col = NA, cap.adj = c(0.5, 0.5),
 cap.cex = 2, cap.font = 2, mar = c(0,0,0,0), bty = "n", xaxt = "n", xgrid = FALSE,
  yaxt = "n", ylab = "", ysub = "", ...)
```

Arguments

drawables	A [drawable.list](#) object containing the tracks to plot, as returned by [drawable.list](#) or [tk.tracks](#).
columns	Single integer value, column count in the chromosome layout.
exclude	Character vector, the names of the chromosomes to not plot.
add	Numeric vector of length 2, the margins to add before and after each chromosome, in base pairs.
vertical	Single logical value, whether to produce a plot showing chromosomes horizontally or vertically. Actually the figure will need to be manually rotated in the resulting file.
capWidth	Single value defining the width of the chromosome name caps, in a suitable format for layout widths argument.
spacer	Single value defining the height of the inter-chromosome gaps, in a suitable format for layout heights argument.
finalize	Single logical value, whether to fill unused space with a blank plot and return to default layout or allow further manual addition. If FALSE, the next plot will fill the whole blank space left.
cap.border	Single value defining the color of chromosome cap borders. See the border argument of rect for further details.
cap.font.col	Single value defining the color of chromosome names in the caps. See the font argument of par for further details.
cap.bg.col	Single value defining the color of chromosome cap background. See the col argument of rect for further details.

cap.adj	Numeric vector of length 2 defining the X and Y adjustment of the chromosome names in the caps, ranging between 0 (left / bottom) to 1 (right / top).
cap.cex	Single value defining the character expansion factor for chromosome names in the caps. See the cex argument of par for further details.
cap.font	Single value defining the font type of chromosome names in the caps. See the font argument of par for further details.
mar	Refer to ... described here-after. To disable the overriding and let each track define its own value as usual, set this parameter to NULL.
bty	Refer to ... described here-after. To disable the overriding and let each track define its own value as usual, set this parameter to NULL.
xaxt	Refer to ... described here-after. To disable the overriding and let each track define its own value as usual, set this parameter to NULL.
xgrid	Refer to ... described here-after. To disable the overriding and let each track define its own value as usual, set this parameter to NULL.
yaxt	Refer to ... described here-after. To disable the overriding and let each track define its own value as usual, set this parameter to NULL.
ylab	Refer to ... described here-after. To disable the overriding and let each track define its own value as usual, set this parameter to NULL.
ysub	Refer to ... described here-after. To disable the overriding and let each track define its own value as usual, set this parameter to NULL.
...	Further arguments will be passed to browsePlot for each chromosome, which itself will pass it to the draw method of each track, overriding the class default and object setting.

Author(s)

Sylvain Mareschal

See Also

browsePlot, drawable.list, drawable

---

sliceable-class   *Class* "sliceable"

Description

Reference classes extending this virtual class must have a slice method, as a generic draw method based on it is provided.

Extends

Class drawable, directly.

All reference classes extend and inherit methods from envRefClass.

Fields

The following fields are inherited (from the corresponding class):

- name ([drawable](#))
- parameters ([drawable](#))

Methods

slice(chrom, start, end): [Virtual method]
    Extract elements in the specified window, in a format suitable to draw().
    - **chrom** : single integer, numeric or character value, the chromosomal location. NA is not
    handled.
    - **start** : single integer or numeric value, inferior boundary of the window. NA is not handled.
    - **end** : single integer or numeric value, superior boundary of the window. NA is not handled.

The following methods are inherited (from the corresponding class):

- callParams ([drawable](#))
- callSuper ([envRefClass](#))
- check ([drawable](#))
- chromosomes ([drawable](#))
- copy ([envRefClass](#))
- defaultParams ([drawable](#), overloaded)
- draw ([drawable](#), overloaded)
- export ([envRefClass](#))
- field ([envRefClass](#))
- fix.param ([drawable](#))
- getChromEnd ([drawable](#), overloaded)
- getClass ([envRefClass](#))
- getName ([drawable](#))
- getParam ([drawable](#))
- getRefClass ([envRefClass](#))
- import ([envRefClass](#))
- initFields ([envRefClass](#))
- initialize ([drawable](#))
- setName ([drawable](#))
- setParam ([drawable](#))
- show ([drawable](#), overloaded)
- trace ([envRefClass](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

Author(s)

Sylvain Mareschal

See Also

[drawable](#), [crossable](#), cghRA.array

---

subtrack   *Extract elements within a genomic window*

Description

subtrack extracts lines from a data.frame, list or vector collection within a single genomic window, defined by a chromosome name, a starting and an ending positions. As this is a common task in genome-wide analysis, this function relies on an optimized C code in order to achieve good performances.

sizetrack is very similar to subtrack, but only count lines without extracting the data.

istrack checks if a collection of data is suitable for subtrack and sizetrack (See 'Track definition' for further details). As this operation is quite expensive and should be performed once, it is up to the user to check its data before subtracking.

Usage

```
istrack(...)
subtrack(...)
sizetrack(...)
```

Arguments

...   A collection of data to be considered as a single track. Named vectors are considered as single columns, data.frame and list as collections of columns, all parallelized in a single bidimensional table (assuming they all have same lengths / row counts). See 'Track definition' for further details.

For subtrack and sizetrack, the first arguments must be the following (preferably unnamed) :

- chromosome location (integer or character, according to 'chrom' type)
- starting position on the chromosome (integer, considered within)
- ending position on the chromosome (integer, considered within)
- chromosome index (integer vector, see below)

Details

The C code relies heavily on the ordering to fastly retrieve the elements that overlap the queried window. Elements entirely comprised in the window are returned, as well as elements that only partially overlap it.

Value

subtrack returns a single data.frame merging all columns provided, with the subset of rows corresponding to elements in the queried window. This data.frame has no row name, and is a valid track (See 'Track definition' for further details).

sizetrack returns a single integer value corresponding to the count of rows in the queried window.

istrack returns a single TRUE value if the data collection provided is a valid track. Otherwise it returns a single FALSE value, with a "why" attribute containing a single character string explaining the (first) condition that is not fulfilled.

Track definition

A track is defined as a data.frame with a variable amount of data (in columns) about a variable amount of features (in rows).

3 columns are mandatory, with restricted names and types :

chrom The chromosomal location of the feature, as integer or factor.

start The starting position of the feature on the chromosome, as integer.

end The ending position of the feature on the chromosome, as integer.

The track is supposed to be ordered by chromosome, then by starting position. When chromosomes are stored as factors, they need to be numerically ordered by their internal codes (as the order function does), not alphabetically by their labels.

Chromosome index

In order to guarantee good performances, chromosomes are to be indexed. As the rows are supposed to be ordered by chromosome, then by starting position (see 'Track definition'), reminding starting or ending rows of each chromosome can save huge amounts of computation time in large tracks.

The following specifications must be fulfilled :

- It must be an integer vector, with the last row index of each chromosome in the track indexed.
- Values are to be ordered by chromosome, in the same way than the 'chrom' column.
- For integer 'chrom', values are extracted by position (chromosome '1' is the first value ...).
- For factor 'chrom', values are extracted by names (named with 'chrom' levels).
- Chromosomes without data in the track must be described, with NA integer values.

See the 'Example' section below for index computation.

Note

These three functions are proposed for generic usage on data.frame, list or vectors. The track.table class implements more suitable slice, size and check methods, and handles autonomously the indexing.

Author(s)

Sylvain Mareschal

Examples

```
# Exemplar data : subset of human genes
data(hsGenes)

# Track validity
print(istrack(hsGenes))
hsGenes <- hsGenes[ order(hsGenes$chrom, hsGenes$start) ,]
print(istrack(hsGenes))

# Chromosome index (factorial 'chrom')
index <- tapply(1:nrow(hsGenes), hsGenes$chrom, max)

# Factor chrom query
print(class(hsGenes$chrom))
subtrack("1", 10e6, 15e6, index, hsGenes)

# Row count
a <- nrow(subtrack("1", 10e6, 15e6, index, hsGenes))
b <- sizetrack("1", 10e6, 15e6, index, hsGenes)
if(a != b) stop("Inconsistency")

# Multiple sources
length <- hsGenes$end - hsGenes$start
subtrack("1", 10e6, 15e6, index, hsGenes, length)
subtrack("1", 10e6, 15e6, index, hsGenes, length=length)

# Speed comparison (x200 here)
system.time(
  for(i in 1:40000) {
    subtrack("1", 10e6, 15e6, index, hsGenes)
  }
)
system.time(
  for(i in 1:200) {
    hsGenes[ hsGenes$chrom == "1" & hsGenes$start <= 15e6 & hsGenes$end >= 10e6 ,]
  }
)

# Convert chrom from factor to integer
hsGenes$chrom <- as.integer(as.character(hsGenes$chrom))

# Chromosome index (integer 'chrom')
index <- rep(NA_integer_, 24)
tmpIndex <- tapply(1:nrow(hsGenes), hsGenes$chrom, max)
index[ as.integer(names(tmpIndex)) ] <- tmpIndex

# Integer chrom query
print(class(hsGenes$chrom))
subtrack(1, 10e6, 15e6, index, hsGenes)
```

---

tk.browse   *R Genome browser*

Description

The browsePlot function produces an usual R plot from a drawable inheriting object list, at specific coordinates in the genome.

The tk.browse function summons a TCL-TK interface to navigate through the whole genome, relying on browsePlot for the plotting.

The former may be called directly to automatically export views from the genome browser, the latter is more suited to an interactive browsing with frequent coordinate jumps.

Usage

```
tk.browse(drawables = drawable.list(), blocking = FALSE, updateLimit = 0.4,
  png.height = NA, png.res = 100, png.file = tempfile(fileext=".png"),
  panelWidth = "5 cm", panel = NA)
browsePlot(drawables, chrom = NA, start = NA, end = NA, customLayout = FALSE,
 xaxt = "s", xaxm = 1.5, panelWidth = "5 cm", panelSide = "left", panel = NA, ...)
```

Arguments

drawables   A drawable.list object containing the tracks to plot, as returned by drawable.list
               or tk.tracks.

blocking   Single logical value, whether to wait for the interface window to be closed before
               unfreezing the R console. The FALSE default let you use R and the interface
               in parallel (see the 'Typing R commands while browsing' section below), the
               codeTRUE value is used essentially in the stand alone version.

updateLimit   Single numeric value, minimal time (in seconds) between two image updates
               when move or zoom key are continuously pressed. This is used to limit zoom
               and move speed on fast computers.

png.height   Single integer value, the height of the display in pixels. Default value is to adapt
               the display to the size of the window, taller displays will require the user to use
               the scrollbar on the right of the display.

png.res   Single integer value, the resolution of the plot in Pixels Per Inches. Passed to
               [png](png), see the corresponding manual for further details.

png.file   Single character value, the path to the PNG file that is displayed in the main
               window. The default behavior is to hide it in a temporary location, however you
               can define this argument to have an easier access to the images displayed in Rgb
               (the image will be replaced each time Rgb refresh its display).

panelWidth   Single value, the width of the panel displays on the left of the tracks, if any is to
               be plotted. This is handled by the width argument of the layout function, and
               thus can be defined as a fixed size in centimeters or a relative size considering
               that the main display has a weight of 1.

panelSide	Single character value ("left" or "right"), the side on which to plot the panels, if any. Note that tk.browse currently only implements left panels.
panel	Single logical value, wheter to force a panel to be displayed or to not be displayed. Default value of NA let the function decide according to the current track settings.
chrom	Single character value, the chromosome to plot.
start	Single integer value, the left boundary of the window to plot. NA will use 0.
end	Single integer value, the right boundary of the window to plot. NA will use the maximal drawable$getChromEnd() value throughout trackList.
customLayout	Single logical value, whether to organize the various plot or not. If FALSE, [layout](#) will be called and you will not be able to add custom plots. If TRUE, it is up to the user to define its [layout](#) call to handle the track plots that will be issued by the function. If NA, no plotting is actually done but the layout that would be used is returned instead, to help building a custom one.
xaxt	X axis showing (see par). Only applied to the last track, other ones never show their X axis ("n").
xaxm	Minimal bottom margin for the last track (see par). It assures enough margin is reserved for X axis showing (see xaxt).
...	Further arguments are passed through to the draw method of each track in trackList.

Value

tk.browse invisibly returns the drawables argument (See the 'Typing R commands while browsing' section above).

browsePlot invisibly returns the par function output for the last track plot, as it is used by tk.browse.

Interactive browsing

Jump to specific location: The left upper panel can be used to jump to specific coordinates, defined by a chromosome name, a starting position and an ending position (as floating point numerics in millions of base pairs.

Move along a chromosome: The left and right arrow keys may be used to shift the window to the corresponding side. The page-up and page-down keys can be used to switch chromosome, without changing genomic numeric position.

Generic zoom: The up and down arrow keys, as well as the vertical mouse wheel, may be used to zoom in or out on the current location.

Localized zoom in: A zoom can also be achieved with a mouse drag on the region to investigate : maintain a left click on the position to use as the new left boundary, and release the click at the position of the new right boundary.

Resize plot area: The plot area size is defined by hscale and vscale. During interactive browsing, resize the browser window and use the "r" key to adjust the plot area to the window size.

Typing R commands while browsing

tk.browse returns the [drawable.list](#) objects it uses to store currently browsed data. As it is a [reference class](#) object, the same memory location is shared by tk.browse and the returned object, so updates (like track addition or edition) made by tk.browse will impact the object in the R Command Line Interface (CLI), and updates made via R commands will impact the current tk.browse session.

Some sub-interfaces (like information pop-ups and track selection panels) may freeze the R command prompt while opened, make sure to have only the tk.browse main window opened when typing R commands.

Notice some operating systems (including Windows) restrain users to type R commands while a tcl-tk window is opened, or seems to be instable while doing so. Setting blocking to TRUE will enforce this behavior, keeping users from typing commands while tk.browse is running.

Author(s)

Sylvain Mareschal

See Also

[singlePlot](#), [drawable.list](#), [drawable](#)

---

tk.convert	*RDT file conversion*

Description

This function provides a tcl-tk interface to convert RDT table files into CSV-like files, and to produce basic [track.table](#) objects from such files.

Usage

```
tk.convert(blocking = FALSE)
```

Arguments

blocking   Single logical value, whether to wait for the interface window to be closed before unfreezing the R console. The FALSE default let you use R and the interface in parallel, the codeTRUE is used essentially in the stand alone version.

Author(s)

Sylvain Mareschal

See Also

[track.table-class](#)

---

tk.tracks   *Track management for Genome browser*

Description

This function allows to load and edit the drawable.list object that is to be passed to tk.browse and codebrowsePlot, using a Tcl-tk interface

Usage

```
tk.tracks(drawables = drawable.list(), parent = NULL)
```

Arguments

drawables   A previously built drawable.list to edit. Default value builds an empty one.

parent   An optional tktoplevel to bind message boxes to. Impact on the Tcl-tk inter-
               face behaviour is slight, so only advanced users should take care of it.

Value

Returns a drawable.list object. Notice that if 'drawables' was provided, it will also be updated
"in-place" (standard reference class behavior).

Author(s)

Sylvain Mareschal

See Also

tk.browse, browsePlot, drawable.list-class, drawable-class, findDrawables

---

tk.utils   *Tk interface utilities*

Description

These functions are components used to build interactive interfaces.

tk.file is a wrapper to tcltk functions tkgetOpenFile and tkgetOpenFile with several enhance-
ments.

tk.files proposes to build and order a file list from multiple calls to tk.file.

tk.folder is a wrapper to tcltk function tkchooseDirectory with small enhancements.

handle is a wrapper to withRestarts, which allows to catch errors, warnings and messages while
executing an R expression and handle them with custom functions.

Usage

```
tk.file(title = "Choose a file", typeNames = "All files", typeExt = "*",
 multiple = FALSE, mandatory = TRUE, type = c("open", "save"), initialdir = NULL,
   parent = NULL)
tk.files(preselection = character(0), multiple = TRUE, parent = NULL, ...)
tk.folder(title = "Choose a directory", mustexist = TRUE, mandatory = TRUE)
handle(expr, messageHandler, warningHandler, errorHandler)
```

Arguments

title	Single character value, the displayed name of the summoned window.
typeNames	Character vector defining the displayed names of the filtered file extensions. Parallel to typeExt.
typeExt	Character vector defining the filtered file extensions (use "*" as wildcard). Parallel to typeNames.
multiple	Single logical value, whether to allow multiple file selection or not.
mandatory	Single logical value, whether to throw an error if no file is selected or not.
type	Single character value defining the label of the button.
initialdir	Single character value, the initially selected directory when the window is summoned. NULL corresponds to the last directory browsed via one of these functions.
parent	A Tcl-Tk object to consider as the parent of the new frame.
preselection	Character vector, the files already selected when the window is summoned.
...	Further arguments to be passed to tk.file.
mustexist	Single logical value, whether to throw an error if a non-existing directory is selected or not.
expr	An R expression in which errors, warnings and messages are to be caught. Use {} to monitor a multi-line R code.
messageHandler	A function taking as single argument the [condition](#) object caught. If missing, [messages](#) will pass through.
warningHandler	A function taking as single argument the [condition](#) object caught. If missing, [warnings](#) will pass through.
errorHandler	A function taking as single argument the [condition](#) object caught. If missing, [errors](#) will pass through.

Value

tk.file, tk.files and tk.folder return the selection as a character vector, possibly empty.

handle returns nothing.

Author(s)

Sylvain Mareschal

See Also

tk.browse, tk.convert, tk.tracks

---

track-constructors   *Track constructors*

Description

Produces track.table-inheriting objects.

Usage

```
track.table(..., .name, .parameters, .organism, .assembly, .chromosomes,
  .makeNames = FALSE, .orderCols = TRUE, warn = TRUE)
track.bam(bamPath, baiPath, addChr, quiet = FALSE, .name, .organism,
  .assembly, .parameters, warn = TRUE)
track.genes(...)
track.bands(...)
track.exons(...)
track.CNV(...)
```

Arguments

...	Arguments to be passed to the inherited constructor (refTable for track.table, track.table for the others). track.table has few more restrictions, see track.table-class for further details.
.name	Single character value, to fill the name field inherited from drawable.
warn	Single logical value, to be passed to the appropriate check method. Other conversion warnings rely on this value too in track.table.
.parameters	A list of drawing parameters, to fill the parameters field of the object.
.organism	Single character value, to fill the organism field of the object.
.assembly	Single character value, to fill the assembly field of the object.
.chromosomes	Single character value, levels to use for the 'chrom' column if conversion to factor is needed.
.makeNames	Single logical value, whether to compute the 'name' column with unique values or not. If TRUE, any existing 'name' column will be replaced.
.orderCols	Single logical value, whether to reorder the columns for more consistency between tracks or not.
bamPath	Single character value, the file name and path to a BAM file (.bam) to build a track around.
baiPath	Single character value, the file name and path to the corresponding BAI file (.bai) to build a track around. If missing, a guess will be tried (adding '.bai' to bamPath or remplacing '.bam' by '.bai').

| addChr | Single logical value, whether to automatically add 'chr' ahead chromosome names when querying or not. If missing, a guess will be tried looking for chromosome names beginning by 'chr' in the BAM header declaration. |
| quiet | Single logical value, whether to throw diagnostic messages during BAI parsing or not. |

Value

[track.table](#) and [track.bam](#) inheriting objects.

Author(s)

Sylvain Mareschal

See Also

[track.table-class](#), [track.bam-class](#)

Examples

```
# track.table from a data.frame
df <- data.frame(
  chrom=1, strand="+", start=1:5, end=2:6, name=letters[1:5],
  stringsAsFactors=FALSE
)
track.table(df)

# track.table from vectors
track.table(chrom=1, strand="+", start=1:5, end=2:6, name=letters[1:5])

# track.bam
track.bam(system.file("extdata/ATM.bam", package="Rgb"))
```

---

track.bam-class   *Class* "track.bam"

Description

"track.bam" is a drawing wraper for Binary Alignment Map files (SAMtools).

Notice the data are not stored directly in the object, but stay in the original BAM file, thus exported track.bam objects may be broken (the check method can confirm this).

Objects are produced by the [track.bam](#) constructor.

Extends

Class [sliceable](#), directly.
Class [drawable](#), by class [sliceable](#), distance 2.

All reference classes extend and inherit methods from [envRefClass](#).

Fields

addChr: Single `logical` value, whether to automatically add 'chr' ahead chromosome names when querying or not..

assembly: Single `character` value, the assembly version for the coordinates stored in the object. Must have length 1, should not be `NA`.

baiPath: Single `character` value, the full path to the BAI index file in use.

bamPath: Single `character` value, the full path to the BAM file in use.

compression: Single `numeric` value, an estimation of the BAM file compression ratio.

header: A `data.frame` describing the @SQ elements of the BAM header (one per row).

index: The parsed content of the BAI index, as a unamed `list` with one element by reference sequence, itself a `list` with 'bins' and 'intervals' elements. 'bins' is a named `list` of two-column matrices ('start' and 'end'), giving virtual BGZF coordinates of the described bin (as `double`). 'intervals' is a `double` vector of virtual BGZF coordinates, used for linear filtering (see SAM specification for further details).

organism: Single `character` value, the name of the organism whose data is stored in the object. Must have length 1, should not be `NA`.

The following fields are inherited (from the corresponding class):

- name ([drawable](#))
- parameters ([drawable](#))

Methods

coverage(chrom, start = , end = , tracks = , binLevel = , rawSize =): Fast estimation of depth coverage in a genomic window, from indexing data. Values are normalized into [0:1] over the genomic window.
- **chrom** : single integer, numeric or character value, the chromosomal location.
- **start** : single integer or numeric value, inferior boundary of the window. If NA, the whole chromosome is considered.
- **end** : single integer or numeric value, superior boundary of the window. If NA, the whole chromosome is considered.
- **tracks** : single logical value, whether to return a data.frame or a track.table.
- **binLevel** : single integer value, the higher bin order to allow
0 = 537Mb, 1 = 67Mb, 2 = 8Mb, 3 = 1Mb, 4 = 130kb, 5 = 16kb
incrementing this value enhances boundary precision but discards reads located at bin junctions.
- **rawSize** : single logical value, whether to output raw size or normalize by the maximum encountered.

crawl(chrom, start, end, addChr = , maxRange = , maxRangeWarn = , verbosity = , ..., init, loop, final):
Apply a custom processing to reads in a genomic window (used by 'depth', 'extract' and 'pileup' methods).
- **chrom** : single integer, numeric or character value, the chromosomal location. NA is not handled.
- **start** : single integer or numeric value, inferior boundary of the window. NA is not handled.
- **end** : single integer or numeric value, superior boundary of the window. NA is not handled.

- **addChr** : single logical value, whether to systematically add 'chr' in front of the 'chrom' value or not.

- **maxRange** : single integer value, no extraction will be attempted if end and start are more than this value away (returns NULL).

- **maxRangeWarn** : single logical value, whether to throw a warning when 'maxRange' is exceeded and NULL is returned or not.

- **verbosity** : single integer value, the level of verbosity during processing (0, 1 or 2).

- **...** : arguments to be passed to 'init', 'loop' or 'final'.

- **init** : a function taking a single storage environment as argument, to be evaluated before looping on reads for initialization.

This environment has R 'base' environment as parent and contains :

* all arguments passed to crawl()

* a 'self' reference to the current object.

* 'earlyBreak', a single logical value forcing crawl() to return immediately if set to TRUE.

* 'output', a place-holder for the variable to be returned by crawl().

* 'totalReads', the number of matching reads seen since the beginning of the whole looping process.

* 'blockReads', the number of matching reads seen since the beginning of the current BGZF block.

The 'init', 'loop' and 'final' functions defined by the user can freely store additionnal variables in this environment to share them.

- **loop** : a function taking a list-shapped read and the storage environment, to be evaluated for each read with matching coordinates.

- **final** : a function taking the storage environment as argument, to be evaluated once all reads were processed for finalization.

depth(..., qBase = , qMap =)**:** Counts covering bases for each genomic position, similarly to SAMtools' depth.

- **...** : arguments to be passed to the crawl() method.

- **qBase** : single integer value, minimal base quality for a base to be counted.

- **qMap** : single integer value, minimal mapping quality for a base to be counted.

extract(...)**:** Extract reads as a list, similarly to SAMtools' view.

- **...** : arguments to be passed to the crawl() method.

getBlocks(limit = , quiet =)**:** Jump from BGZF blocks to blocks, recording compressed (bsize) and uncompressed (isize) block sizes

- **limit** : single integer value, the amount of blocks to evaluate (NA for the whole BAM file, may be very time consuming).

- **quiet** : single logical value, whether to throw diagnostic messages or not.

getCompression(sample =)**:** Estimate BGZF block compression level from a sample of blocks

- **sample** : single integer value, the amount of blocks to use for estimation (the first block is ignored).

pileup(..., qBase = , qMap =)**:** Counts each nucleotide type for each genomic position, similarly to SAMtools' mpileup.

- **...** : arguments to be passed to the crawl() method.

- **qBase** : single integer value, minimal base quality for a base to be counted.

- **qMap** : single integer value, minimal mapping quality for a base to be counted.

summary(chrom = , tracks = , binLevel = , rawSize =)**:** Fast estimation of depth coverage for the whole genome, from indexing data. Values are normalized into [0:1] over the whole

genome.

- **chrom** : character vector, the names of the chromosome to query. If NA, all chromosomes will be queried.

- **tracks** : single logical value, whether to return a data.frame or a track.table.

- **binLevel** : single integer value, the higher bin order to allow

0 = 537Mb, 1 = 67Mb, 2 = 8Mb, 3 = 1Mb, 4 = 130kb, 5 = 16kb

incrementing this value enhances boundary precision but discards reads located at bin junctions

- **rawSize** : single logical value, whether to output raw size or normalize by the maximum encountered.

The following methods are inherited (from the corresponding class):

- callParams (drawable)

- callSuper (envRefClass)

- check (drawable, overloaded)

- chromosomes (drawable, overloaded)

- copy (envRefClass)

- defaultParams (sliceable, overloaded)

- draw (sliceable)

- export (envRefClass)

- field (envRefClass)

- fix.param (drawable)

- getChromEnd (sliceable, overloaded)

- getClass (envRefClass)

- getName (drawable)

- getParam (drawable)

- getRefClass (envRefClass)

- import (envRefClass)

- initFields (envRefClass)

- initialize (drawable, overloaded)

- setName (drawable)

- setParam (drawable)

- show (sliceable, overloaded)

- slice (sliceable, overloaded)

- trace (envRefClass)

- untrace (envRefClass)

- usingMethods (envRefClass)

Author(s)

Sylvain Mareschal

References

<http://samtools.github.io/hts-specs/SAMv1.pdf>

See Also

track.table, sliceable-class, drawable-class

---

track.bands-class   *Class* "track.bands"

Description

This class is a variation of the track.table class dedicated to cytogenetic banding, enforcing new drawing parameter defaults and a few specialized methods.

Objects can be created by two distincts means :

- Using the corresponding constructors, which work like the track.table constructor.
- Importing a track.table object in an empty object created by a call to new.

Extends

Class track.table, directly.
Class refTable, by class track.table, distance 2.
Class crossable, by class track.table, distance 2.
Class sliceable, by class track.table, distance 3.
Class drawable, by class track.table, distance 4.

All reference classes extend and inherit methods from envRefClass.

Fields

The following fields are inherited (from the corresponding class):

- assembly (track.table)
- checktrack (track.table)
- colCount (refTable)
- colIterator (refTable)
- colNames (refTable)
- colReferences (refTable)
- index (track.table)
- name (drawable)
- organism (track.table)
- parameters (drawable)
- rowCount (refTable)

- rowNamed (refTable)
- rowNames (refTable)
- sizetrack (track.table)
- subtrack (track.table)
- values (refTable)

Methods

The following methods are inherited (from the corresponding class):

- addArms (track.table)
- addColumn (track.table)
- addDataFrame (refTable)
- addEmptyRows (refTable)
- addList (track.table)
- addVectors (refTable)
- buildCalls (track.table)
- buildGroupPosition (track.table)
- buildGroupSize (track.table)
- buildIndex (track.table)
- callParams (drawable)
- callSuper (envRefClass)
- check (track.table)
- chromosomes (track.table)
- coerce (track.table)
- colOrder (refTable)
- copy (refTable)
- cross (crossable)
- defaultParams (track.table, overloaded)
- delColumns (track.table)
- draw (sliceable)
- erase (refTable)
- eraseArms (track.table)
- export (envRefClass)
- extract (refTable)
- field (envRefClass)
- fill (track.table)
- fix.param (drawable)
- getChromEnd (track.table)

- getClass ([envRefClass](#))
- getColCount ([refTable](#))
- getColNames ([refTable](#))
- getLevels ([refTable](#))
- getName ([drawable](#))
- getParam ([drawable](#))
- getRefClass ([envRefClass](#))
- getRowCount ([refTable](#))
- getRowNames ([refTable](#))
- import ([envRefClass](#))
- indexes ([refTable](#))
- initFields ([envRefClass](#))
- initialize ([track.table](#))
- isArmed ([track.table](#))
- metaFields ([track.table](#))
- rowOrder ([track.table](#))
- segMerge ([track.table](#))
- segOverlap ([track.table](#))
- setColNames ([track.table](#))
- setLevels ([track.table](#))
- setName ([drawable](#))
- setParam ([drawable](#))
- setRowNames ([refTable](#))
- show ([track.table](#), overloaded)
- size ([track.table](#))
- slice ([track.table](#))
- trace ([envRefClass](#))
- types ([refTable](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

Author(s)

Sylvain Mareschal

See Also

[`track.table-class`](#), [`track.table`](#)

[`track.bands`](#), [`track.bands.UCSC`](#)

---

track.CNV-class   *Class* "track.CNV"

Description

This class is a variation of the `track.table` class dedicated to constitutive Copy Number Variations, enforcing new drawing parameter defaults and a few specialized methods.

Objects can be created by two distincts means :

- Using the corresponding constructors, which work like the `track.table` constructor.

- Importing a `track.table` object in an empty object created by a call to new.

Extends

Class `track.table`, directly.
Class `refTable`, by class `track.table`, distance 2.
Class `crossable`, by class `track.table`, distance 2.
Class `sliceable`, by class `track.table`, distance 3.
Class `drawable`, by class `track.table`, distance 4.

All reference classes extend and inherit methods from `envRefClass`.

Fields

The following fields are inherited (from the corresponding class):

- assembly (track.table)

- checktrack (track.table)

- colCount (refTable)

- colIterator (refTable)

- colNames (refTable)

- colReferences (refTable)

- index (track.table)

- name (drawable)

- organism (track.table)

- parameters (drawable)

- rowCount (refTable)

- rowNamed (refTable)

- rowNames (refTable)

- sizetrack (track.table)

- subtrack (track.table)

- values (refTable)

Methods

The following methods are inherited (from the corresponding class):

- addArms (track.table)
- addColumn (track.table)
- addDataFrame (refTable)
- addEmptyRows (refTable)
- addList (track.table)
- addVectors (refTable)
- buildCalls (track.table)
- buildGroupPosition (track.table)
- buildGroupSize (track.table)
- buildIndex (track.table)
- callParams (drawable)
- callSuper (envRefClass)
- check (track.table)
- chromosomes (track.table)
- coerce (track.table)
- colOrder (refTable)
- copy (refTable)
- cross (crossable)
- defaultParams (track.table, overloaded)
- delColumns (track.table)
- draw (sliceable)
- erase (refTable)
- eraseArms (track.table)
- export (envRefClass)
- extract (refTable)
- field (envRefClass)
- fill (track.table)
- fix.param (drawable)
- getChromEnd (track.table)
- getClass (envRefClass)
- getColCount (refTable)
- getColNames (refTable)
- getLevels (refTable)
- getName (drawable)
- getParam (drawable)

- getRefClass ([envRefClass](#))
- getRowCount ([refTable](#))
- getRowNames ([refTable](#))
- import ([envRefClass](#))
- indexes ([refTable](#))
- initFields ([envRefClass](#))
- initialize ([track.table](#))
- isArmed ([track.table](#))
- metaFields ([track.table](#))
- rowOrder ([track.table](#))
- segMerge ([track.table](#))
- segOverlap ([track.table](#))
- setColNames ([track.table](#))
- setLevels ([track.table](#))
- setName ([drawable](#))
- setParam ([drawable](#))
- setRowNames ([refTable](#))
- show ([track.table](#), overloaded)
- size ([track.table](#))
- slice ([track.table](#))
- trace ([envRefClass](#))
- types ([refTable](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

Author(s)

Sylvain Mareschal

See Also

[`track.table-class`](#), [`track.table`](#), [`track.table.GTF`](#)

[`track.CNV`](#), [`track.CNV.DGV`](#)

---

track.exons-class   *Class* "track.exons"

Description

This class is a variation of the `track.table` class dedicated to exons, enforcing new drawing parameter defaults and a few specialized methods.

Objects can be created by two distincts means :

- Using the corresponding constructors, which work like the `track.table` constructor.
- Importing a `track.table` object in an empty object created by a call to new (see Examples).

Extends

Class `track.table`, directly.
Class `refTable`, by class `track.table`, distance 2.
Class `crossable`, by class `track.table`, distance 2.
Class `sliceable`, by class `track.table`, distance 3.
Class `drawable`, by class `track.table`, distance 4.

All reference classes extend and inherit methods from `envRefClass`.

Fields

The following fields are inherited (from the corresponding class):

- assembly (track.table)
- checktrack (track.table)
- colCount (refTable)
- colIterator (refTable)
- colNames (refTable)
- colReferences (refTable)
- index (track.table)
- name (drawable)
- organism (track.table)
- parameters (drawable)
- rowCount (refTable)
- rowNamed (refTable)
- rowNames (refTable)
- sizetrack (track.table)
- subtrack (track.table)
- values (refTable)

Methods

The following methods are inherited (from the corresponding class):

- addArms (track.table)
- addColumn (track.table)
- addDataFrame (refTable)
- addEmptyRows (refTable)
- addList (track.table)
- addVectors (refTable)
- buildCalls (track.table)
- buildGroupPosition (track.table)
- buildGroupSize (track.table)
- buildIndex (track.table)
- callParams (drawable)
- callSuper (envRefClass)
- check (track.table)
- chromosomes (track.table)
- coerce (track.table)
- colOrder (refTable)
- copy (refTable)
- cross (crossable)
- defaultParams (track.table, overloaded)
- delColumns (track.table)
- draw (sliceable)
- erase (refTable)
- eraseArms (track.table)
- export (envRefClass)
- extract (refTable)
- field (envRefClass)
- fill (track.table)
- fix.param (drawable)
- getChromEnd (track.table)
- getClass (envRefClass)
- getColCount (refTable)
- getColNames (refTable)
- getLevels (refTable)
- getName (drawable)
- getParam (drawable)

- getRefClass (envRefClass)

- getRowCount (refTable)

- getRowNames (refTable)

- import (envRefClass)

- indexes (refTable)

- initFields (envRefClass)

- initialize (track.table)

- isArmed (track.table)

- metaFields (track.table)

- rowOrder (track.table)

- segMerge (track.table)

- segOverlap (track.table)

- setColNames (track.table)

- setLevels (track.table)

- setName (drawable)

- setParam (drawable)

- setRowNames (refTable)

- show (track.table, overloaded)

- size (track.table)

- slice (track.table)

- trace (envRefClass)

- types (refTable)

- untrace (envRefClass)

- usingMethods (envRefClass)

Author(s)

Sylvain Mareschal

See Also

track.table-class, track.table, track.table.GTF

track.exons, track.exons.CCDS

---

track.fasta-class *Class* "track.fasta"

Description

"track.fasta" is a drawing wraper for FASTA files.

Notice the data are not stored directly in the object, but stay in the original FASTA file(s), thus exported track.fasta objects may be broken (the check method can confirm this).

Objects are produced by the `track.fasta.multi` and `track.fasta.collection` constructors.

Extends

Class `sliceable`, directly.
Class `drawable`, by class `sliceable`, distance 2.

All reference classes extend and inherit methods from `envRefClass`.

Fields

assembly: Single character value, the assembly version for the coordinates stored in the object. Must have length 1, should not be NA.

files: A data.frame, with 6 columns : file (character), header (character), startOffset (numeric), lineLength (integer), breakSize (integer) and contentSize (integer). Each row refers to a distinct chromosome, whose name is stored as row name.

organism: Single character value, the name of the organism whose data is stored in the object. Must have length 1, should not be NA.

The following fields are inherited (from the corresponding class):

- name (drawable)
- parameters (drawable)

Methods

The following methods are inherited (from the corresponding class):

- callParams (drawable)
- callSuper (envRefClass)
- check (drawable, overloaded)
- chromosomes (drawable, overloaded)
- copy (envRefClass)
- defaultParams (sliceable, overloaded)
- draw (sliceable)
- export (envRefClass)
- field (envRefClass)

- fix.param ([drawable](#))
- getChromEnd ([sliceable](#), overloaded)
- getClass ([envRefClass](#))
- getName ([drawable](#))
- getParam ([drawable](#))
- getRefClass ([envRefClass](#))
- import ([envRefClass](#))
- initFields ([envRefClass](#))
- initialize ([drawable](#), overloaded)
- setName ([drawable](#))
- setParam ([drawable](#))
- show ([sliceable](#), overloaded)
- slice ([sliceable](#), overloaded)
- trace ([envRefClass](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

Author(s)

Sylvain Mareschal

See Also

[track.table](#), [sliceable-class](#), [drawable-class](#)

---

track.fasta-constructors

Track constructors for FASTA files

Description

Produces [sliceable](#)-inheriting objects to query "in situ" FASTA files.

track.fasta.multi is designed to handle a single multi-FASTA file aggregating all the chromosomes of an organism. An index as generated by the HTSlib (formerly "SAMtools") faidx command is required.

track.fasta.collection is designed to handle a collection of standard FASTA files, one per chromosome.

Usage

```
track.fasta.multi(fastaFile, indexFile, .name, .organism, .assembly,
  .parameters, warn = TRUE)
track.fasta.collection(files, chromosomes, .name, .organism, .assembly,
  .parameters, warn = TRUE)
```

Arguments

fastaFile	Single character value, the file name and path to a multi-FASTA file (.fa) to build a track upon.
indexFile	Single character value, the file name and path to a multi-FASTA index file (.fai) corresponding to fastaFile. This index file is supposd to be produced by the faidx command from SAMtools.
.name	Single character value, to fill the name field inherited from [drawable]().
.organism	Single character value, to fill the organism field of the object.
.assembly	Single character value, to fill the assembly field of the object.
.parameters	A list of drawing parameters, to fill the parameters field of the object.
warn	Single logical value, to be passed to the appropriate check method. Other conversion warnings rely on this value too in track.table.
files	Character vector, file names and paths to multiple single-FASTA file (.fa) to build a track upon (one per chromosome).
chromosomes	Character vector, chromosomes names to attribute to each file in files.

Details

Both functions suppose the FASTA files to respect the following :

- They begin with a single line of comment, after a '>' sign.
- All sequence lines have the same length (whatever it is).
- The line separator (\n, \r\n) is always the same in a file.
- No empty line.

Returned sequences may be wrong (without error or notice !) if any of these is not fullfilled. Standard sources (see below) usually enforce these conditions.

Value

An object of class [track.fasta]().

Author(s)

Sylvain Mareschal

References

Example of FASTA file collection (human assembly 'hg19'), from UCSC : http://hgdownload.soe.ucsc.edu/goldenPath/hg19/bigZips/chromFa.tar.gz

Example of single multi-FASTA file (human assembly 'hg19'), from 1000 genomes : ftp://ftp.1000genomes.ebi.ac.uk/vol1/ftp/technical/reference/human_g1k_v37.fasta.gz

The [faidx]() documentation, from the HTSlib project.

See Also

track-constructors, Annotation

tk.browse, browsePlot

---

track.genes-class   *Class* "track.genes"

Description

This class is a variation of the `track.table` class dedicated to genes, enforcing new drawing parameter defaults and a few specialized methods.

Objects can be created by two distincts means :

- Using the corresponding constructors, which work like the `track.table` constructor.
- Importing a `track.table` object in an empty object created by a call to new (see Examples).

Extends

Class `track.table`, directly.
Class `refTable`, by class `track.table`, distance 2.
Class `crossable`, by class `track.table`, distance 2.
Class `sliceable`, by class `track.table`, distance 3.
Class `drawable`, by class `track.table`, distance 4.

All reference classes extend and inherit methods from `envRefClass`.

Fields

The following fields are inherited (from the corresponding class):

- assembly (track.table)
- checktrack (track.table)
- colCount (refTable)
- colIterator (refTable)
- colNames (refTable)
- colReferences (refTable)
- index (track.table)
- name (drawable)
- organism (track.table)
- parameters (drawable)
- rowCount (refTable)
- rowNamed (refTable)
- rowNames (refTable)
- sizetrack (track.table)
- subtrack (track.table)
- values (refTable)

Methods

The following methods are inherited (from the corresponding class):

- addArms (track.table)
- addColumn (track.table)
- addDataFrame (refTable)
- addEmptyRows (refTable)
- addList (track.table)
- addVectors (refTable)
- buildCalls (track.table)
- buildGroupPosition (track.table)
- buildGroupSize (track.table)
- buildIndex (track.table)
- callParams (drawable)
- callSuper (envRefClass)
- check (track.table)
- chromosomes (track.table)
- coerce (track.table)
- colOrder (refTable)
- copy (refTable)
- cross (crossable)
- defaultParams (track.table)
- delColumns (track.table)
- draw (sliceable)
- erase (refTable)
- eraseArms (track.table)
- export (envRefClass)
- extract (refTable)
- field (envRefClass)
- fill (track.table)
- fix.param (drawable)
- getChromEnd (track.table)
- getClass (envRefClass)
- getColCount (refTable)
- getColNames (refTable)
- getLevels (refTable)
- getName (drawable)
- getParam (drawable)

- getRefClass ([envRefClass](#))
- getRowCount ([refTable](#))
- getRowNames ([refTable](#))
- import ([envRefClass](#))
- indexes ([refTable](#))
- initFields ([envRefClass](#))
- initialize ([track.table](#))
- isArmed ([track.table](#))
- metaFields ([track.table](#))
- rowOrder ([track.table](#))
- segMerge ([track.table](#))
- segOverlap ([track.table](#))
- setColNames ([track.table](#))
- setLevels ([track.table](#))
- setName ([drawable](#))
- setParam ([drawable](#))
- setRowNames ([refTable](#))
- show ([track.table](#), overloaded)
- size ([track.table](#))
- slice ([track.table](#))
- trace ([envRefClass](#))
- types ([refTable](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

Author(s)

Sylvain Mareschal

See Also

[`track.table-class`](#), [`track.table`](#), [`track.table.GTF`](#)

[`track.genes`](#), [`track.genes.NCBI`](#)

track.table-class   *Class* "track.table"

Description

"track.table" describes a collection of features localized on a genome, defined by a chromosomal location ("chrom"), two boundaries ("start" and "end") and various data (other columns).

Objects can be created by two distincts means :

- The track.table constructor, similar to the data.frame constructor. It imports a single data.frame or a collection of vectors into the object, reorder it to meet the track.table class restrictions (see below) and check immediatly for validity.

- The new function (standard behavior for S4 and reference classes), which produces an empty object and do NOT check for validity. It takes as named arguments the values to store in the fields of the various classes the new object will inherit from.

3 columns are mandatory in "track.table", with restricted names and types :

name The unique name of the feature, as character.

chrom The chromosomal location of the feature, as integer or factor.

start The starting position of the feature on the chromosome, as integer.

end The ending position of the feature on the chromosome, as integer.

The track is supposed to be ordered by chromosome, then by starting position. When chromosomes are stored as factors, they need to be numerically ordered by their internal codes (as the order function does), not alphabetically by their labels.

As the slice method relies on a row index, each update in the feature coordinates must be followed by a call to the buildIndex method, a behavior that is enforced by overloading most of refTable-inherited methods.

As the slice method relies on a R call object using refTable column references, each update in the column names must be followed by a call to the buildCalls method, a behavior that is enforced by overloading most of refTable-inherited methods.

Extends

Class refTable, directly.
Class crossable, directly.
Class sliceable, by class crossable, distance 2.
Class drawable, by class crossable, distance 3.

All reference classes extend and inherit methods from envRefClass.

Fields

> assembly: Single `character` value, the assembly version for the coordinates stored in the object.
> Must have length 1, should not be `NA`.
>
> checktrack: A `call` to the C external "checktrack", for faster object check (see the `check` method).
>
> index: `integer` vector, giving the index of the first row in each chromosome. See the [subtrack](#)
> function for further details.
>
> organism: Single `character` value, the name of the organism whose data is stored in the object.
> Must have length 1, should not be `NA`.
>
> sizetrack: A `call` to the C external "track", for faster row counting (see the `size` method).
>
> subtrack: A `call` to the C external "track", for faster slicing (see the `slice` method).
>
> The following fields are inherited (from the corresponding class):
>
> - colCount ([refTable](#))
> - colIterator ([refTable](#))
> - colNames ([refTable](#))
> - colReferences ([refTable](#))
> - name ([drawable](#))
> - parameters ([drawable](#))
> - rowCount ([refTable](#))
> - rowNamed ([refTable](#))
> - rowNames ([refTable](#))
> - values ([refTable](#))

Methods

> addArms(centromeres, temp =): Adds an arm localization ('p' or 'q') to the 'chrom' column.
> - **centromeres** : named numeric vector, providing the centromere position of each chromo-
> some. Can also be a band track, as returned by track.UCSC_bands().
> - **temp** : single logical value, whether to alter the object or return an altered copy.
>
> buildCalls(): Updates 'checktrack' and 'subtrack' fields. To be performed after each modifica-
> tion of colNames and colReferences (concerned methods are overloaded to enforce this).
>
> buildGroupPosition(groupBy, colName = , reverse =): Adds a column to be used as 'group-
> Position' by draw.boxes()
> - **groupBy** : single character value, the name of a column to group rows on.
> - **colName** : single character value, the name of the column to buid.
> - **reverse** : single logical value, whether to reverse numbering on reverse strand or not.
>
> buildGroupSize(groupBy, colName =): Adds a column to be used as 'groupSize' by draw.boxes()
> - **groupBy** : single character value, the name of a column to group rows on.
> - **colName** : single character value, the name of the column to buid.
>
> buildIndex(): Updates the 'index' parameter, should be done after any change made on the
> 'chrom' column (concerned methods are overloaded to enforce this).

eraseArms(temp =): Removes 'p' and 'q' added by the addArms() method from the 'chrom' column.
- **temp** : single logical value, whether to alter the object or return an altered copy.

isArmed(): Detects whether the 'chrom' column refers to whole chromosomes or chromosome arms.

segMerge(...): Apply the segMerge() function to the track content.
- **...** : arguments to be passed to segMerge().

segOverlap(...): Apply the segOverlap() function to the track content.
- **...** : arguments to be passed to segOverlap().

size(chrom, start, end): Count elements in the specified window.
- **chrom** : single integer, numeric or character value, the chromosomal location.
- **start** : single integer or numeric value, inferior boundary of the window.
- **end** : single integer or numeric value, superior boundary of the window.

The following methods are inherited (from the corresponding class):

- addColumn (refTable, overloaded)
- addDataFrame (refTable)
- addEmptyRows (refTable)
- addList (refTable, overloaded)
- addVectors (refTable)
- callParams (drawable)
- callSuper (envRefClass)
- check (refTable, overloaded)
- chromosomes (drawable, overloaded)
- coerce (refTable, overloaded)
- colOrder (refTable)
- copy (refTable)
- cross (crossable)
- defaultParams (sliceable, overloaded)
- delColumns (refTable, overloaded)
- draw (sliceable)
- erase (refTable)
- export (envRefClass)
- extract (refTable)
- field (envRefClass)
- fill (refTable, overloaded)
- fix.param (drawable)
- getChromEnd (sliceable, overloaded)
- getClass (envRefClass)
- getColCount (refTable)

- getColNames ([refTable](#))
- getLevels ([refTable](#))
- getName ([drawable](#))
- getParam ([drawable](#))
- getRefClass ([envRefClass](#))
- getRowCount ([refTable](#))
- getRowNames ([refTable](#))
- import ([envRefClass](#))
- indexes ([refTable](#))
- initFields ([envRefClass](#))
- initialize ([refTable](#), overloaded)
- metaFields ([refTable](#), overloaded)
- rowOrder ([refTable](#), overloaded)
- setColNames ([refTable](#), overloaded)
- setLevels ([refTable](#), overloaded)
- setName ([drawable](#))
- setParam ([drawable](#))
- setRowNames ([refTable](#))
- show ([refTable](#), overloaded)
- slice ([sliceable](#), overloaded)
- trace ([envRefClass](#))
- types ([refTable](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

Author(s)

Sylvain Mareschal

See Also

[refTable-class](#)

[track.table](#), [subtrack](#), [istrack](#)

Examples

```
# Exemplar data : subset of human genes
data(hsGenes)

# Construction
trackTable <- track.table(
  hsGenes,
```

```
    .name = "NCBI Genes",
    .organism = "Homo sapiens",
    .assembly = "GRCh37"
)

# Slicing
print(trackTable$slice(chrom="1", as.integer(15e6), as.integer(20e6)))
```

---

yline   *Compute Y line to avoid collision*

Description

This function handles the collision between objects to be drawn, also accounting for labels. It is provided as a convenient component of custom drawing functions, and is currently in use in draw.boxes and draw.steps.

Usage

```
    yline(boxes, start, end, label, labelStrand, labelCex, labelSrt, labelAdj,
        labelOverflow, maxDepth)
```

Arguments

boxes   A data.frame with "start.plot" and "end.plot" integer columns defining the boundaries of the graphical elements to be drawn and a "label" character column. In a typical use case, they correspond to the "start", "end" and "name" columns from the slice to be drawn.

start   Single integer value, the left boundary of the window, in base pairs.

end   Single integer value, the right boundary of the window, in base pairs.

label   Single logical value, whether to print labels on boxes or not.

labelStrand   Single logical value, whether to add the strand at the end of labels or not.

labelCex   Single numeric value, character expansion factor for labels.

labelSrt   Single numeric value, string rotation angle for labels.

labelAdj   'left', 'right' or 'center', the horizontal adjustment of the labels on the boxes.

labelOverflow   Single logical value, whether to write labels on boxes too narrow to host them or not.

maxDepth   Single integer value, the maximum amount of box heights allowed on the plot to avoid overlaps (if exhausted an error message will be ploted, turning label to FALSE might help).

Value

Returns boxes with an additional "yline" integer column defining the y coordinate at which the box should be drawn to avoid collision. If an error occurs, a simpleError object will be returned instead and the drawing should be aborted (see draw.boxes code for a functional example).

Author(s)

Sylvain Mareschal

See Also

[draw.boxes](), [draw.steps]()

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